

GAME START POLICY FOR SUMMER REC LEAGUE  
BARRIE ULTIMATE LEAGUE 2008

There has been an unfortunate trend in recent years of games starting later and later. This leads to more games being capped because of darkness, less playing time, and is unfair to the people that arrive on time. To rectify this, the following policy is to be implemented this summer season:

AT 6:30 p.m.:

- if both teams have six or more players ( $\geq 6$ ), at least 2 of which are female, the game starts
- if one team has  $\geq 6$  players (2 female) and the other has fewer than five ( $\leq 5$ ), captains may either start the game, or wait until 6:45 p.m.

AT 6:45 p.m.:

- if one team is still short (i.e.  $\leq 5$  players; should be at least one female), then captains may either:
  - start the game and the team that is short loses one point per five minutes without a 6th player (i.e. need 16 to win, then 17), **OR**
  - the team that is short forfeits and the game starts for fun (score will be 15 - 0)

IF both teams have fewer than five players at 6:30, either the game starts or teams wait until 6:45. IF at 6:45 both still have fewer than five players, the game starts and captains agree to number on the field / subs / matching / etc.